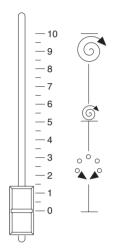
POINT MH

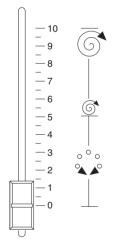
• COLOUR DISC - channel 1

Operation with option FuC OFF



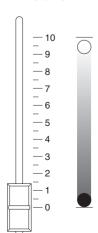
BIT	%	EFFECT
255	100	FAST ROTATION (60 rpm)
128 117 - 127 108 - 116 99 - 107 90 - 98 81 - 89 72 - 80 63 - 71 54 - 62 45 - 53 36 - 44 27 - 35 18 - 26 9 - 17 0 - 8	50.0 46.0 - 49.7 42.5 - 45.5 38.7 - 42.0 35.0 - 38.2 31.7 - 34.7 28.2 - 31.2 24.7 - 28.0 21.2 - 24.2 17.5 - 21.0 14.0 - 17.0 10.5 - 13.7 7.0 - 10.0 3.7 - 6.7 0.0 - 3.2	SLOW ROTATION (17 rph) BLUE + WHITE BLUE ORANGE + BLUE ORANGE GREEN + ORANGE GREEN VIOLET + GREEN VIOLET YELLOW RED + YELLOW RED + YELLOW RED WHITE + RED WHITE + RED

Operation with option FuC ON



BIT	%	EFFECT
255	100	FAST ROTATION (60 rpm)
128	50.0	SLOW ROTATION (17 rph)
108 - 124	42.5 - 48.7	BLUE
90 - 107	35.0 - 42	ORANGE
72 - 89	28.2 - 34.7	GREEN
54 - 71	21.2 - 28	VIOLET
36 - 53	14.0 - 21.0	YELLOW
18 - 35	7.0 - 13.7	RED
0 - 17	0.0 - 6.7	WHITE

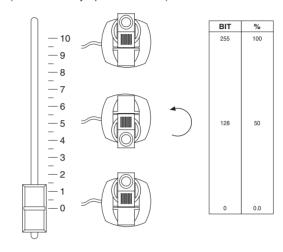
• DIMMER - channel 2



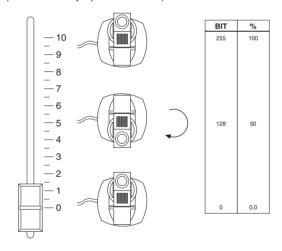
BIT	%	EFFECT
255	100	LAMP ON
0	0.0	LAMP OFF

• PAN - channel 3

Operation with option Pln OFF (Tilt conventionally represented at 50%)

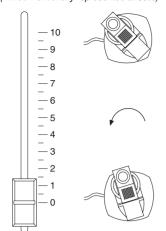


Operation with option Pln ON (Tilt conventionally represented at 50%)



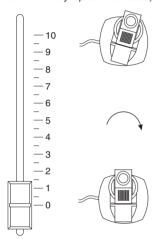
• PAN FINE - channel 4 (only with option HIr ON)

Operation with option Pln OFF (Tilt conventionally represented at 50%)



BIT	%
255	100
0	0.0

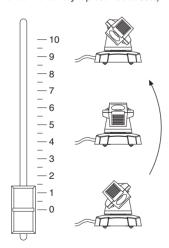
Operation with option PLn ON (Tilt conventionally represented at 50%)



BIT % 255 100		
	BIT	%
0 0.0	255	
	0	0.0

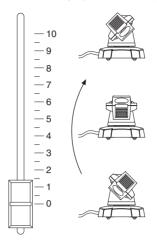
TILT - channel 4 (only with option HIr OFF) channel 5 (only with option HIr ON)

Operation with option tln OFF (Pan conventionally represented at 50%)



BIT	%
255	100
128	50.0
0	0.0

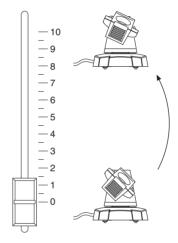
Operation with option tln ON (Pan conventionally represented at 50%)



BIT	%
255	100
128	50.0
0	0.0

• TILT FINE - channel 6 (only with option HIr ON)

Operation with option tln OFF (Pan conventionally represented at 50%)



BIT	%
255	100
0	0.0

Operation with option tln ON (Pan conventionally represented at 50%)

